

RADCLIFFE AND BINGHAM CHESS CLUB

CHAMPIONSHIP

(ECF Small Club of the Year 2024)

1. The competition is based on time handicaps derived from grades/rating, and is designed to give all members an opportunity to win or at least qualify for the final group
2. All players should attempt to play a single game against others by **March 2nd 2026**. Games can be arranged by mutual agreement prior to the club night, and anyone failing to appear on an arranged date **may have the game defaulted**, at the discretion of the controller (Nick L)
3. **Points Scored:** **WIN = 3 points;** **DRAW = 2 points;** **LOSS = 1 point**
4. **TIME HANDICAP:** New (Sep 2025) ECF ratings have been converted to old grade values. *[Estimates in blue are used if only Provisional or no ECF standard rating]*
Each player has a starting allocation of **50** minutes for the whole game.
Before play begins, for every grade point difference between the two players, 1 minute is added to the lower player's clock **and** 1 minute subtracted from the higher player.
i.e. each grading point difference = 2 minutes time difference.
NOTE: If the rating difference is greater than 39, the minimum time will be 11 minutes and maximum will be 100 minutes (see cross-table)
5. All points scored (including lost-game points) will be totalled after 2nd March. It is not compulsory to have played all games; the aim is simply to cumulate enough points to come in the top four.
6. **Final Play-Off:**
The top four qualify for a final all-play-all group, the winner of which is club champion. Colours are reversed from the initial game. Normal handicap rules apply for clock times.
In the event of a tie the lowest graded player takes priority in both the Initial Qualifier and the Final Sections
7. **How to use the Cross-Table:**
Find your name on the left and read across to find your own clock time under your opponent's column. Adjust your clock to give yourself the time shown.
Clock times shown in **Red** means you have White.
After the game, write in the result in the same box (Win = 3, Draw = 2, Loss = 1)
8. **Plate, Cup, Saucer and Spoon Competitions**
After the Initial Qualifier is completed, non-qualifiers will automatically be allocated to the **4-person all-play-all sections**. Colours are reversed from the initial game. Normal handicap rules apply for clock times. Lowest graded takes priority in ties.

All play-off games must be played and results entered by Monday 4 May 2026 at the latest.
Games not played will be counted as a 'double zero'